

## Swimmingly Tips Specific to FCSL Virtual Meets Summer 2020

1. Only HOME team needs to set up a virtual meet in the Clubhouse.  
List home team first THEN opposing team. The opposing team will not get notified, but they will see the meet that has been created in the Meet Schedule page.
2. Set all FCSL meets to SCM regardless of home team course.
3. If results count for more than one virtual dual meet (tri meet) - HOME team sets up their meet.  
Then...
  - a. Publish the results for first meet once completed.
  - b. Export your first meet results as an SD3 file (go to meet schedule - click ACTIONS for completed meet,, then click Export to SD3)
  - c. Next upload the SD3 results file into the second (unpublished) dual meet that day.
  - d. Go to Meet schedule > click ACTIONS > choose IMPORT MEET RESULTS > select SD3 file you want to import when prompted.
  - e. Then publish those second results.
  - f. Questions : feel free to reach out to the Swimmingly reps.
4. Set-up Scoring when you first set up the virtual meet in the Clubhouse.:
  - a. Include Mercy rule (max 2 participants/ team can score for individual events) aka No Sweep.
  - b. Check relays are set as 7 points for 1st place (2nd gets 0 points)
  - c. When you start the Scorekeeper app on the day of the virtual meet set to NO SCORING on the iPad app.
5. Events 1-8 in Dual Meets are diving placeholders.
  - a. Leave blank if not scoring diving.
  - b. If scoring diving, add the names of divers in the events (just look at age/gender and disregard length and race type). Manually input participants and their place in the scorekeeper app.
6. Relays - all relays include minimum one 17&U, one 14&U, one 12&U, and one 10&U swimmer even if the event name is Open or 17&U.
7. For 2020 season: as running meets virtually and you won't know how the other team does until after you both publish your results :
  - a. You can mark unofficial swimmers in the Clubhouse (works well when creating a meet line up prior to the meet) OR
  - b. You can mark them unofficial after they swim, in the Scorekeeper app by clicking the box in the left of the swimmer result.
8. How to use starting system
  - a. Recommended: use a Public Address (PA) System plugged into the STARTER iPhone
  - b. Other options:
    - Start Colorado system and STARTER iPhone(with sound off) concurrently.
    - Use Colorado system with a 3.5mm auxiliary jack (in older iPhone for START function).

If possible do not use an iOS Lightning adapter.
  - c. Note: Using Bluetooth can cause a lag (not recommended)
9. Accidentally run wrong event? - Update the results on Scorekeeper app by
  - a. Take a pic of or write down unofficial results (in wrong event,)
  - b. Click on the + sign in the upper left,
  - c. Pick the event you want the swimmers in,
  - d. Add in their info when prompted,
  - e. Click save in top left of pop up,
  - f. Delete old (incorrect results).
  - g. Even after results published, see a mistake? Go back and change things in the Scorekeeper app and then republish.
10. Remember: click events as Official after any alerts cleared - this will turn event bar blue.
11. Remember you need regular wifi to publish events to the Clubhouse once results final.  
Don't forget to publish results prior to your virtual meet due date.
12. Update your rosters and Inactivate any swimmers not competing for your team this summer BEFORE August 1<sup>st</sup> or they will be charged \$3.95/swimmer.  
You can easily add New swimmers in the Clubhouse prior to a meet.